



2017-2018 Pairs Quick Reference Chart

February 15, 2017

Short Program

Effective July 1, 2017

CATEGORY / TIME / BONUS	LIFT	TWIST	THROW	SOLO JUMP	SPIN	DEATH SPIRAL	STEP SEQUENCE
Pre-Novice (max 2:50) N/A	Must be from Grp 1, 2, 3 or 4	Single or Double Max Level 2	Any Single or Double (no 2A)	Single Axel or Any Double	Pair Spin (4 revs) or Pair Spin Combo (4 revs)	Any Spiral Figure or Any Death Spiral	Must fully utilize the ice
	Max Level 2 No credit feature: <ul style="list-style-type: none"> Change of rotational direction by the man 				Max Level 2		
Novice (max 2:50) N/A	<u>Any Hip Lift Take-Off (Grp 3)</u>	Double	<u>2Lo</u>	<u>2Lz</u>	<u>Pair Spin Combo</u> Only 1 change of foot and min 1 change of pos <u>(8 revs)</u>	<u>Forward Inside</u>	Must fully utilize the ice
	No credit feature: <ul style="list-style-type: none"> Change of rotational direction by the man 						
Junior (2:40 ±0:10) N/A	<u>Any Hip Lift Take-Off (Grp 3)</u>	Double or Triple	<u>2Lo</u> or <u>3Lo</u>	<u>2Lz</u>	<u>Pair Spin Combo</u> Only 1 change of foot and min 1 change of pos <u>(8 revs)</u>	<u>Forward Inside</u>	Must fully utilize the ice
Senior (2:40 ±0:10) N/A	<u>Any Hip Lift Take-Off (Grp 3)</u>	Double or Triple	Any Double or Triple	Any Double or Triple	<u>Pair Spin Combo</u> Only 1 change of foot and min 1 change of pos <u>(8 revs)</u>	<u>Forward Inside</u>	Must fully utilize the ice

Please note: Junior & Senior categories subject to change by the ISU



2017-2018 Pairs Quick Reference Chart

February 15, 2017

Free Program

Effective July 1, 2017

CATEGORY / TIME / BONUS	LIFT	TWIST	THROW	JUMP	SOLO SPIN	PAIR SPIN	DEATH SPIRAL	SPIRAL / STEP / CHOREO SEQUENCE
Pre-Juvenile (2:30 ±0:10) N/A	N/A	N/A	Max 1	Max 2 jump elements	Max 1	Max 1	Max 1	Max 1
				1 solo jump	May be in combination (change of foot optional) (3 revs)	Must be in 1 position, no change of foot (3 revs)	Spiral Figure or Death Spiral	Spiral Sequence
				1 solo jump, may be in combo (max 2 jumps) or sequence	Max Level B	Max Level B	Max Level B	Max Level B
Juvenile (2:30 ±0:10) N/A	N/A	Max 1 (Single)	Max 1	Max 2 jump elements	Max 1	Max 1	Max 1	Max 1
				1 solo jump	May be in combination (change of foot optional) (3 revs)	May NOT be in combination (may have change of foot OR change of position) (3 revs)	Spiral Figure or Death Spiral	Step Sequence (must cover at least half the ice)
		Max Level B		1 solo jump, may be in combo (max 2 jumps) or sequence	Max Level B	Max Level B	Max Level B	Max Level B
Pre-Novice (3:00 ±0:10) N/A	Max 2	Max 1	Max 2	Max 2 jump elements	Max 1	N/A	Max 1	Max 1
	Must be from different groups and 1 must be from Grp 1, 2, 3 or 4			Must be different				
	Max Level 2 No credit features: • Change of rotational direction by man • Carry			1 jump combination (max 2 jumps) or sequence	Max Level 2			
Novice (3:30 ±0:10) Each Twist, Throw, Jump identified as a fully rotated triple	Max 2	Max 1	Max 2	Max 2 jump elements	Max 1	Max 1	Max 1	Max 1
	Must be from different group and at least 1 must be from Grp 3 or 4			Must be different				
	No credit feature: • Change of rotational direction by man			1 jump combination (max 2 jumps) or sequence				
Junior (4:00 ±0:10) N/A	Max 2	Max 1	Max 2	Max 2 jump elements	Max 1	Max 1	Max 1	Max 1
	Not all from Grp 5			Must be different				
				1 Jump combination (max 3 jumps) or sequence				
Senior (4:30 ±0:10) N/A	Max 3	Max 1	Max 2	Max 2 jump elements	Max 1	Max 1	Max 1	Max 1
	Not all from Grp 5			Must be different				
				1 Jump combination (max 3 jumps) or sequence				

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